2018 CDGA Four-Ball Match General Information

1. Seedings

- 1.1. Seedings done by total handicap indexes
- 1.2. Defending champions (if playing as a team) seeded #1
- 1.3. Seedings adjusted where necessary to try to ensure two teams from same club do not play each other in 1st or 2nd round

2. 1st and 2nd round matches

- 2.1. 1st and 2nd round matches to be played at Battlefield, Bear Trace, Black Creek, Brainerd, Brown Acres, Canyon Ridge, Champions Club, Chatata Valley, Cleveland Country Club, Council Fire, Creeks Bend, Lookout Mountain, Moccasin Bend, Signal Mountain, Valleybrook, or WindStone
- 2.2. No more than three matches during 1st round and three matches during 2nd round1 may be played at any one course. The three matches played at a given course will be determined on first come first served basis.
- 2.3. Higher seeded of two teams in match chooses location of match from above list. Higher seeded team is team with lower seeding number (example, in match #16 vs #17, #16 is higher seeded team)
- 2.4. Choosing team may not choose home course (example, team representing Council Fire may not choose to play match at Council Fire)
- 2.5. Higher seeded team should contact lower seeded team to schedule match. Choosing team must also schedule tee time with pro shop where match is to be played. If higher seeded team does not know how to get in contact with lower seeded team they should call pro shop of home course of lower seeded team and ask for assistance.
- 2.6. All players must pay cart/range fees prior to beginning match
- 2.7. USGA four-ball match play rules will govern play
- 2.8. All play will be from **Championship tees** of each of the courses listed above

- 2.9. 1st round matches must be completed by end of day, **Thursday, August** 16
- 2.10. 2nd round matches must be completed by end of day, **Thursday, August** 23
- 2.11. Winning team should report results to MikeJenk@aol.com or text 423.400.8400, or via mention to @ifyoulikegolf on Twitter.